

LTL Generalized Model Checking Revisited

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Abstract. Given a 3-valued abstraction of a program (possibly generated using static program analysis and predicate abstraction) and a temporal logic formula, generalized model checking (GMC) checks whether there exists a concretization of that abstraction that satisfies the formula. In this paper, we revisit generalized model checking for linear time (LTL) properties. First, we show that LTL GMC is 2EXPTIME-complete in the size of the formula and polynomial in the model, where the degree of the polynomial depends on the formula, instead of EXPTIME-complete and quadratic as previously believed. The standard definition of GMC depends on a definition of concretization which is tailored for branching-time model checking. We then study a simpler *linear completeness preorder* for relating program abstractions. We show that LTL GMC with this weaker preorder is only EXPSPACE-complete in the size of the formula, and can be solved in linear time and logarithmic space in the size of the model. Finally, we identify classes of formulas for which the model complexity of standard GMC is reduced.

1 Introduction

Generalized model checking [BG00] is a way to improve precision when reasoning about partially defined systems. Such systems can be modeled as 3-valued Kripke structures where atomic propositions are either *true*, *false* or *unknown*, denoted by the third value \perp . Three-valued models are a natural representation of program abstractions generated automatically [GHJ01,GWC06] using static program analysis and predicate abstraction [GS97] for software model checking [BR01].

Given a 3-valued model M and a temporal-logic formula ϕ , the generalized model-checking problem is to decide whether there exists a complete system M' that is consistent with M and that satisfies the formula ϕ . From a practical point of view, generalized model checking (GMC) can sometimes [GH05,GC05] improve verification of program abstractions. From a theoretical point of view, studying GMC is arguably interesting in its own right since GMC generalizes both model checking (when all proposition values in the model are known) and satisfiability checking (when all proposition values are unknown), probably the two most studied problems related to temporal logic and verification.

In this paper, we revisit GMC for *linear-time temporal-logic* (LTL) formulas. First, we show that LTL GMC is 2EXPTIME-complete in the size of the formula and polynomial in the model, where the degree of the polynomial depends on the formula, instead

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of EXPTIME-complete and quadratic as previously stated erroneously in [BG00]. The definition of GMC depends on the exact notion of abstraction, and is usually tailored for branching-time model checking [BG00]. We then study a simpler *linear completeness preorder* for relating program abstractions. We show that LTL GMC with this weaker preorder is only EXPSPACE-complete in the size of the formula, and can be solved in linear time and logarithmic space in the size of the model. Finally, we identify classes of formulas for which the model complexity of GMC defined with the standard branching-time completeness preorder is reduced.

Example. Consider the program P :

```

program P() {
  x, y = 1, 0;
  x, y = 2*f(x), f(y);
  x, y = 1, 0;
}

```

where x and y denote `int` variables, $f : \text{int} \rightarrow \text{int}$ denotes some unknown function, and the notation “ $x, y = 1, 0$ ” means variables x and y are simultaneously assigned values 1 and 0, respectively. Let ϕ_1 denote the LTL formula $Fq_y \wedge G(q_x \vee \neg q_y)$ with the two predicates q_x : “is x odd?” and q_y : “is y odd?”, and where F means “eventually” while G means “always”, and let ϕ_2 denote the LTL formula $Xq_y \wedge G(q_x \vee \neg q_y)$, where X means “next” (see the next section for formal definitions).

Given such a program and knowing the predicate of interests q_x and q_y , predicate abstraction can be used to automatically generate the following 3-valued Kripke structure M (or “Boolean program” [BR01]) abstracting P [GHJ01]:

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initial state  $s_0$ :    $q_x = \text{true}, q_y = \text{false}$ 
next state  $s_1$ :      $q_x = \text{false}, q_y = \perp$ 
next state  $s_2$ :      $q_x = \text{true}, q_y = \text{false}$ 
loop forever in  $s_2$ 

```

As shown in [GJ02] and discussed later, model checking¹ ϕ_1 and ϕ_2 against M returns the value “unknown,” while generalized model checking can prove that no concretization of M can possibly satisfy either ϕ_1 or ϕ_2 , i.e., no matter how function f is implemented.

Although $\phi_2 = Xq_y \wedge G(q_x \vee \neg q_y)$ is an LTL safety formula and hence is within the scope of predicate-abstraction-based software model checkers such as SLAM [BR01] or BLAST [HJMS02], these tools cannot prove that ϕ_2 does not hold regardless of the definition of function f : this result can only be obtained through generalized model checking. Instead, when confronted with such a program P , these tools would attempt to iteratively refine the abstraction M by analyzing the code of function f if it is available. This process is in general exponential in the size of the abstraction, since adding a single predicate in each iteration may double the size of the abstraction. Moreover, this process may not terminate. For the above abstraction M and formula ϕ_2 , the expensive and unpredictable abstraction-refinement process can thus be avoided thanks to GMC. Although the worst-case complexity of GMC is expensive in the size of the (usually

¹ In *model checking*, we mean normal 3-valued model checking in the sense of [BG99].

short) formula (but so is traditional LTL model checking which is already PSPACE-complete), GMC can always be done in time polynomial in the size of the model (linear or quadratic in many cases as shown later), in contrast with abstraction refinement which is typically exponential in the (usually large) model. \square

2 Preliminaries

A *partial Kripke structure* (PKS for short) [BG99] is $M = \langle S, R, L, s^{in} \rangle$ where S is a nonempty set of states, $R \subseteq S \times S$ is a total image-finite transition relation (i.e., every state has a non-zero finite number of immediate successor states), $L : S \times AP \rightarrow \mathbf{3}$ is a labeling of states that associates a truth value in $\mathbf{3} = \{true, \perp, false\}$ to each atomic proposition in a finite set AP , and $s^{in} \in S$ is an initial state. For a state s and proposition p , we say that p is true in s if $L(s, p) = true$, it is false in s if $L(s, p) = false$, and it is unknown \perp otherwise. A PKS is *complete* if the range of L is $\mathbf{2} = \{true, false\}$. We call a complete PKS a *Kripke Structure* or KS. When we want to stress that a PKS M is complete, we denote it by \overline{M} . Given a state s , we denote by $L(s)$ the function $\sigma : AP \rightarrow \mathbf{3}$ such that $\sigma(p) = L(s, p)$. We use the notations $\mathbf{3}^{AP} = \{\sigma : AP \rightarrow \mathbf{3}\}$ and $\mathbf{2}^{AP} = \{\sigma : AP \rightarrow \mathbf{2}\}$. For $s \in S$, we denote by (M, s) the PKS $\langle S, R, L, s \rangle$.

A *computation* of M is s_0, s_1, \dots such that $s_0 = s^{in}$ and for all $i \geq 0$ we have $(s_i, s_{i+1}) \in R$. A computation $\pi = s_0, s_1, \dots$ induces a *trace* $L(\pi) = L(s_0)L(s_1) \cdots \in (\mathbf{3}^{AP})^\omega$. The set of computations of M is denoted $\mathcal{C}(M)$ and the set of traces of M is denoted $\mathcal{L}(M)$. In general, $\mathcal{L}(M) \subseteq (\mathbf{3}^{AP})^\omega$. Given a PKS $M = \langle S, R, L, s^{in} \rangle$, the *unwinding* of M into a tree is the PKS $M^+ = \langle S^+, R', L', s^{in} \rangle$, where S^+ is the set of nonempty sequences over S , $R' = \{(s_1 \cdots s_n, s_1 \cdots s_n \cdot s_{n+1}) \in (S^+ \times S^+) \mid (s_n, s_{n+1}) \in R\}$, and $L'(\pi \cdot s) = L(s)$. We restrict the set S^+ to the set of sequences reachable from s^{in} . If M is a Kripke structure then so is M^+ .

To interpret temporal logic formulas on PKSs, we extend Kleene's strong 3-valued propositional logic [Kle87]. Conjunction \wedge in this logic is defined as the minimum Min of its arguments with respect to the *truth ordering* \leq_T where $false \leq_T \perp \leq_T true$. We extend this function to sets in the obvious way, with $Min(\emptyset) = true$. Negation \neg is defined using the function '*Comp*' that maps *true* to *false*, *false* to *true*, and \perp to \perp . Disjunction \vee is defined as usual using De Morgan's laws: $p \vee q = \neg(\neg p \wedge \neg q)$. Propositional modal logic (PML) is propositional logic extended with the modal operator AX (which is read "for all immediate successors"). Formulas of PML have the following abstract syntax: $\phi ::= p \mid \neg\phi \mid \phi_1 \wedge \phi_2 \mid AX\phi$, where p ranges over AP . The following 3-valued semantics generalizes the traditional 2-valued semantics for PML.

Definition 1. *The value of a formula ϕ of 3-valued PML in a state s of a PKS $M = \langle S, R, L, s^{in} \rangle$, written $[(M, s) \models \phi]$, is defined inductively as follows:*

$$\begin{aligned} [(M, s) \models p] &= L(s, p) \\ [(M, s) \models \neg\phi] &= Comp([(M, s) \models \phi]) \\ [(M, s) \models \phi_1 \wedge \phi_2] &= Min(\{[(M, s) \models \phi_1], [(M, s) \models \phi_2]\}) \\ [(M, s) \models AX\phi] &= Min(\{[(M, s') \models \phi] \mid (s, s') \in R\}) \end{aligned}$$

We write $[M \models \phi]$ for $[(M, s^{in}) \models \phi]$. This 3-valued logic can be used to define a pre-order \preceq on PKSs that reflects their degree of completeness. Let \leq_I be the *information ordering* on truth values where \perp is the least element and *true* and *false* are maximal incomparable elements: $\perp \leq_I \text{true}, \text{false}$. For two PKS $M_i = \langle S_i, R_i, L_i, s_i^{in} \rangle$ with $i = 1, 2$ the *completeness preorder* is the greatest relation $\preceq \subseteq S_1 \times S_2$ such that $s_1 \preceq s_2$ implies all the following:

1. For every $p \in AP$, we have $L_1(s_1, p) \leq_I L_2(s_2, p)$.
2. For every $(s_1, s'_1) \in R_1$, there exists $(s_2, s'_2) \in R_2$ such that $s'_1 \preceq s'_2$.
3. For every $(s_2, s'_2) \in R_2$, there exists $(s_1, s'_1) \in R_1$ such that $s'_1 \preceq s'_2$.

We say that M_2 is *more complete* than M_1 , denoted $M_1 \preceq M_2$, if $s_1^{in} \preceq s_2^{in}$. It can be shown that 3-valued PML logically characterizes the completeness preorder.

Theorem 1. [BG99] *Let M_1 and M_2 be partial Kripke structures, and let Φ be the set of all formulas of 3-valued PML. Then $M_1 \preceq M_2$ iff $(\forall \phi \in \Phi : [M_1 \models \phi] \leq_I [M_2 \models \phi])$.*

In other words, partial Kripke structures that are “more complete” with respect to \preceq have more definite properties with respect to \leq_I , i.e., have more properties that can be established *true* or *false* by model checking. Moreover, any formula ϕ of 3-valued PML that evaluates to *true* or *false* on a partial Kripke structure has the same truth value when evaluated on any more complete structure.

2.1 Model Checking and Generalized Model Checking

The sets of LTL and CTL formulas are defined as follows.

$$\text{LTL } \varphi ::= p \mid \varphi \wedge \varphi \mid \neg \varphi \mid X\varphi \mid \varphi U \varphi$$

$$\text{CTL } \varphi ::= p \mid \varphi \wedge \varphi \mid \neg \varphi \mid AX\varphi \mid A\varphi U \varphi \mid E\varphi U \varphi$$

We assume familiarity with the semantics of LTL and CTL and with their model checking. As usual, we denote *true* $U\varphi$ by $F\varphi$, $\neg F\neg\varphi$ by $G\varphi$ and $\neg((\neg\psi)U(\neg\varphi \wedge \neg\psi))$ by $\varphi R\psi$. The above grammar includes a complete set of operators and other operators can be expressed in the usual way. Given a set of propositions AP and an LTL formula φ , the language of φ , denoted $L(\varphi)$ is the set of models of φ in $(\mathbf{2}^{AP})^\omega$. Formally, $L(\varphi) = \{w \in (\mathbf{2}^{AP})^\omega \mid w \models \varphi\}$. The 3-valued semantics of LTL and CTL path formulas extend Definition 1 as expected. For instance, given a 3-valued infinite word $w = a_0a_1a_2 \dots \in (\mathbf{3}^{AP})^\omega$, $[w \models X\varphi] = [w' \models \varphi]$ with $w' = a_1a_2 \dots \in (\mathbf{3}^{AP})^\omega$, while $[w \models \varphi_1 U \varphi_2] = \text{Max}(\{\text{Min}(\{[a_i \models \varphi_1] \mid i < k\} \cup \{[a_k \models \varphi_2]\}) \mid k \geq 0\})$. For partial Kripke structure M and a CTL formula ϕ , we denote the value of ϕ at state s by $[(M, s) \models \phi] \in \mathbf{3}^{AP}$. For the initial state s^{in} of M we denote $[(M, s^{in}) \models \phi]$ by $[M \models \phi]$. If M is a Kripke structure we simply write $M, s \models \varphi$ for $[(M, s) \models \varphi] = \text{true}$ and $M, s \not\models \varphi$ for $[(M, s) \models \varphi] = \text{false}$. For a Kripke structure \overline{M} and an LTL formula φ , we say that \overline{M} satisfies φ , denoted $\overline{M} \models \varphi$ if $\mathcal{L}(\overline{M}) \subseteq L(\varphi)$.

In practice, the size of the Kripke structure \overline{M} can be prohibitively expensive or even infinite. Instead, a smaller (finite) *abstraction* M' can be used: if M' is generated in such a way that $M' \preceq \overline{M}$, then all the properties ϕ that can be proved (*true*) or disproved (*false*) on M' will also hold on \overline{M} , by Theorem 1. With static program analysis

and predicate abstraction, generating such abstractions with respect to the completeness preorder \preceq can be done at the same computational cost as computing standard abstractions that merely simulate (over-approximate) the concrete system \overline{M} [GHJ01]. Moreover, 3-valued model checking can itself be done at the same computational cost as regular 2-valued model checking [BG00].

In some cases, precisely characterized in [GH05] and also independently studied in [GC05], all the completions of an abstraction M agree on the satisfaction of a formula φ , yet 3-valued model checking is not accurate enough to identify this and still returns \perp . For instance, this is the case for the formula $p \vee \neg p$ if p is \perp . This observation suggests a more precise version of 3-valued model checking [BG00]: the value of a formula φ in a PKS M should be unknown only if some completions of M satisfy φ and some completions of M falsify φ [BG00]. We denote the value of φ on M according to this *thorough semantics* by $[M \models \varphi]_t \in \mathbf{3}$.

Generalized model checking (GMC) can determine the value of $[M \models \varphi]_t$ [BG00]. Given a PKS M and a formula φ , the GMC problem for M and φ is to determine whether there exists a Kripke structure M' that completes M and satisfies φ . Formally, we have the following.

$$M \models_{\preceq} \varphi \text{ iff there exists } \overline{M'} \succeq M \text{ such that } \overline{M'} \models \varphi$$

The value $[M \models \varphi]_t$ can be evaluated with two GMC questions. First, we check whether $M \models_{\preceq} \varphi$. If the answer is no, then all completions of M do not satisfy φ and $[M \models \varphi]_t = \text{false}$. If the answer is yes, we next check whether $M \models_{\preceq} \neg\varphi$. If that answer is no, then we know that all completions of M satisfy φ and $[M \models \varphi]_t = \text{true}$. Otherwise, $[M \models \varphi]_t = \perp$.

It can be shown that 3-valued model checking is sound with respect to the thorough semantics.

Theorem 2. [BG00] *Let M be a PKS and φ an LTL or CTL formula.*

1. $[M \models \varphi] = \text{true}$ implies $[M \models \varphi]_t = \text{true}$.
2. $[M \models \varphi] = \text{false}$ implies $[M \models \varphi]_t = \text{false}$.

In this paper we revisit LTL generalized model checking and show that its complexity is greater than what was previously believed. We also consider specifications (both in LTL and CTL) for which the model complexity of generalized model checking is simpler than the general case.

2.2 Automata over Infinite Words

We assume familiarity with the basic notions of alternating automata on infinite words, cf. [GTW02]. We also refer to tree automata, however, we do not define them formally.

For an alphabet Σ , the set Σ^* is the set of finite sequences of elements from Σ . For $x \in \Sigma^*$, we denote the length of x by $|x|$. Given an alphabet Σ and a set D of directions, a Σ -labeled D -tree is a pair $\langle T, \tau \rangle$, where $T \subseteq D^*$ is a tree over D and $\tau : T \rightarrow \Sigma$ maps each node of T to a letter in Σ .

For a finite set X , let $\mathcal{B}^+(X)$ be the set of positive Boolean formulas over X (i.e., Boolean formulas built from elements in X using \wedge and \vee), where we also allow the formulas *true* and *false*. An alternating word automaton is $A = \langle \Sigma, Q, q_{in}, \delta, \alpha \rangle$, where

Σ is the input alphabet, Q is a finite set of states, $\delta : Q \times \Sigma \rightarrow \mathcal{B}^+(Q)$ is a transition function, $q_{in} \in Q$ is an initial state, and α specifies the acceptance condition. A run of A on $w = \sigma_0\sigma_1 \cdots$ is a Q -labeled D -tree, $\langle T, \tau \rangle$, where $\tau(\epsilon) = q_{in}$ and, for every $x \in T$, we have $\{\tau(x \cdot \gamma_1), \dots, \tau(x \cdot \gamma_k)\} \models \delta(\tau(x), \sigma_{|x|})$ where $\{x \cdot \gamma_1, \dots, x \cdot \gamma_k\}$ is the set of children of x . A run of A is accepting if all its infinite paths satisfy the acceptance condition. For a path π , we denote the set of automaton states visited infinitely often along this path by $inf(\pi)$. We consider the following three acceptance conditions:

- A path π satisfies a *Büchi* condition $\alpha \subseteq Q$ iff $inf(\pi) \cap \alpha \neq \emptyset$.
- A path π satisfies a *co-Büchi* condition $\alpha \subseteq Q$ iff $inf(\pi) \cap \alpha = \emptyset$.
- A path π satisfies a *parity* condition $\alpha = \langle F_0, \dots, F_k \rangle$ where F_0, \dots, F_k form a partition of Q iff for some even i we have $inf(\pi) \cap F_i \neq \emptyset$ and for all $i' < i$ we have $inf(\pi) \cap F_{i'} = \emptyset$. We call k the number of *priorities* of α .

For the three conditions, an automaton accepts a word iff there exists a run that accepts it. We denote by $\mathcal{L}(A)$ the set of all Σ -words that A accepts.

Below we discuss some special cases of alternating automata. The alternating automaton A is *nondeterministic* if for all the formulas that appear in δ are disjunctions over the states Q . The automaton A is *deterministic* if all formulas that appear in δ are states from Q . For a nondeterministic automaton we write $\delta : Q \times \Sigma \rightarrow 2^Q$ and for a deterministic automaton we write $\delta : Q \times \Sigma \rightarrow Q$.

We denote each of the different types of automata by an acronym in $\{D, N, A\} \times \{W, B, C, P\} \times \{W, T\}$, where the first letter describes the branching mode of the automaton (deterministic, nondeterministic, or alternating), the second letter describes the acceptance condition (Weak,² Büchi, co-Büchi, or parity), and the third letter describes the object over which the automaton runs (words or trees). For example, an ABW is an alternating Büchi word automata and a DPW is a deterministic parity word automata.

We state the following well known results about automata and their relation to LTL.

Theorem 3. *For every LTL formula φ of length n there exist an NBW N_φ with $2^{O(n)}$ states [VW94] and a DPW D_φ with $2^{2^{O(n \log n)}}$ states and $2^{O(n)}$ priorities [Saf88, Pit07] such that $L(\varphi) = L(N_\varphi) = L(D_\varphi)$.*

Theorem 4. [Jur00] *Given an APW A over a 1-letter alphabet with n states and k priorities, we can decide whether $L(A) = \emptyset$ in time proportional to $n^{O(k)}$.*

Theorem 5. [SVW87] *Given two NBW N_1, N_2 we can decide whether $L(N_1) \subseteq L(N_2)$ in space logarithmic in N_1 and polynomial in N_2 .*

3 LTL Generalized Model Checking

We show that, contrary to previous beliefs, GMC with respect to linear time logic is 2EXPTIME-complete. Our upper bound combines a DPW for the LTL property with the PKS to get an APW over a 1-letter alphabet. The APW is not empty iff the GMC problem holds. For the lower bound, we show a reduction from LTL realizability to generalized model checking. LTL realizability is 2EXPTIME-hard [PR89] establishing 2EXPTIME-hardness of generalized model checking. The two together establish 2EXPTIME-completeness of generalized model checking for LTL.

² We delay the definition of weak automata to Section 5.

Theorem 6. *LTL generalized model checking $M \models_{\preceq} \varphi$ can be solved in polynomial time in the size of M and double exponential time in the size of φ .*

Proof. Consider an LTL formula φ . Let $|\varphi| = n$. According to Theorem 3 there exists a DPW D_φ with $2^{2^{O(n \log n)}}$ states and $2^{O(n)}$ priorities such that $L(\varphi) = L(D_\varphi)$.

Let $D_\varphi = \langle \mathbf{2}^{AP}, T, t_0, \rho, \alpha \rangle$ and $M = \langle S, R, L, s^{in} \rangle$. Consider the following APW A over a 1-letter alphabet that is obtained from the combination of M and D_φ . We define $A = \langle \{a\}, T \times S, (t_0, s^{in}), \eta, \alpha' \rangle$ such that

$$\eta((t, s), a) = \bigvee_{\bar{\sigma} \succeq L(s)} \bigwedge_{(s, s') \in R} (\rho(t, \bar{\sigma}), s')$$

and $\alpha' = \langle F'_0, \dots, F'_k \rangle$ is obtained from $\alpha = \langle F_0, \dots, F_k \rangle$ by setting $F'_j = F_j \times S$.

Lemma 1. *A accepts a^ω iff $M \models_{\preceq} \varphi$.*

According to Theorem 4 the emptiness of A can be determined in time proportional to $(2^{2^{O(n \log n)}})^{2^{O(n)}} = 2^{2^{O(n \log n)}}$. \square

Note that, if D_φ was nondeterministic in the previous proof, it could not precisely track simultaneously different matching states s such that $s \preceq s_n$ in the proof, and therefore $M \models_{\preceq} \varphi$ would not necessarily imply that A accepts a^ω . This is in essence the error in the proof of Theorem 25 of [BG00], which led to the overly optimistic EXPTIME upper-bound.

We now proceed to the lower bound. We start with a definition of LTL realizability. Consider a set of propositions $AP = I \cup O$ of input and output signals, respectively. Let L be a language of infinite words over alphabet $\mathbf{2}^{AP}$. The *realizability problem* for L is to decide whether there exists a strategy $f : (2^I)^+ \rightarrow 2^O$ such that all the computations generated by f are in L . A *computation* $\pi = (i_0, o_0), (i_1, o_1), \dots$ is generated by f if for all $j \geq 0$ we have $o_j = f(i_0 i_1 \dots i_j)$. The realizability problem for an LTL formula φ is the realizability problem for $L(\varphi)$.

Theorem 7. [PR89] *The realizability problem for an LTL formula φ is 2EXPTIME-hard in the size of φ .*

Theorem 8. *LTL Generalized model checking $M \models_{\preceq} \varphi$ is 2EXPTIME-hard in the size of φ .*

Proof. We show how to solve realizability of an LTL formula using the generalized model checking problem. The idea behind the reduction is that the PKS includes determined values of the inputs and undetermined values of the outputs. The branching of the PKS forces all possible assignments to inputs as possible successors of every state. Thus, every completion of the PKS associates an assignment to the outputs with every possible assignment to inputs and is in essence a strategy. If the completion satisfies the LTL formula, then so does the strategy. The PKS has 2^I different states, each labeled by the appropriate assignment to the input variables and with transitions between every two possible states. We then show how to reduce the PKS to one with a constant number of states and $|O| + 2$ propositions. \square

4 Linear Completeness Preorder

The completeness preorder \preceq used to define generalized model checking \models_{\preceq} is stronger than necessary for reasoning only about the linear behaviors of partial Kripke structures. Indeed, the completeness preorder reduces to a bisimulation relation in the case of complete Kripke structures, and Kripke structures that satisfy the same LTL formulas are not necessarily bisimilar.

In this section, we study a simpler *linear completeness preorder* \preceq_L , first suggested in [BG00], that relates partial Kripke structures using only their sets of (3-valued) traces. Then we show that generalized model checking \models_{\preceq_L} defined with respect to this linear preorder is “only” EXPSPACE-complete.

Given any two infinite 3-valued traces $w=L(s_0)L(s_1)\cdots$ and $w'=L(s'_0)L(s'_1)\cdots$ in $(\mathbf{3}^{AP})^\omega$, we write $w \leq_I w'$ if $\forall i \geq 0 : \forall p \in AP : L(s_i, p) \leq_I L(s'_i, p)$.

Definition 2. For two PKS $M_i = \langle S_i, R_i, L_i, s_i^{in} \rangle$ with $i = 1, 2$, the linear completeness preorder \preceq_L is the greatest relation $\preceq_L \subseteq S_1 \times S_2$ such that $(s_1, s_2) \in \preceq_L$ implies all the following.

1. For every $w \in \mathcal{L}(M_1, s_1)$ there exists $w' \in \mathcal{L}(M_2, s_2)$ such that $w \leq_I w'$.
2. For every $w' \in \mathcal{L}(M_2, s_2)$ there exists $w \in \mathcal{L}(M_1, s_1)$ such that $w \leq_I w'$.

It is easy to show that 3-valued LTL logically characterizes the linear completeness preorder.

Theorem 9. For any two PKS M_1 and M_2 , we have $M_1 \preceq_L M_2$ iff for every LTL formula φ we have $[M_1 \models \varphi] \leq_I [M_2 \models \varphi]$.

Proof. Assume $M_1 \preceq_L M_2$ and consider any LTL formula φ . If $[M_1 \models \varphi] = \perp$, we always have $[M_1 \models \varphi] \leq_I [M_2 \models \varphi]$.

If $[M_1 \models \varphi] = \text{true}$, then for all $w \in \mathcal{L}(M_1)$, $[w \models \varphi] = \text{true}$. By point 2 of Definition 2, for every $w' \in \mathcal{L}(M_2)$ there exists $w \in \mathcal{L}(M_1)$ such that $w \leq_I w'$. But since $\forall w \in \mathcal{L}(M_1) : [w \models \varphi] = \text{true}$, we have $\forall w' \in \mathcal{L}(M_2) : [w' \models \varphi] = \text{true}$, and hence $[M_2 \models \varphi] = \text{true}$.

If $[M_1 \models \varphi] = \text{false}$, then $\exists w \in \mathcal{L}(M_1) : [w \models \varphi] = \text{false}$. By point 1 of Definition 2, we have $\exists w' \in \mathcal{L}(M_2) : w \leq_I w'$ and hence $[w' \models \varphi] = \text{false}$. Thus $[M_2 \models \varphi] = \text{false}$, and the first direction of the theorem holds.

Conversely, let $s_1 \sqsubseteq s_2$ denote $\forall \varphi \in LTL : [(M_1, s_1) \models \varphi] \leq_I [(M_2, s_2) \models \varphi]$. Assume that $s_1 \sqsubseteq s_2$ but that $s_1 \not\preceq_L s_2$: thus, either point 1 or 2 of Definition 2 is violated.

Assume point 1 is violated: $\exists w \in \mathcal{L}(M_1, s_1) : \forall w' \in \mathcal{L}(M_2, s_2) : w \not\leq_I w'$. Let $w = s_1^0 s_1^1 s_1^2 \cdots$ with $s_1^0 = s_1$. Let $S_2^0 = \{s_2\}$ and for $k > 0$, let $S_2^k = \{s \in S_2 \mid s' \in S_2^{k-1} \wedge (s', s) \in R_2 \wedge (\forall p \in AP : L_1(s_1^k, p) \leq_I L_2(s, p))\}$. Since $\forall w' \in \mathcal{L}(M_2, s_2) : w \not\leq_I w'$, then there must exist a value of k such that $S_2^k = \emptyset$. In other words, the corresponding s_1^k in M_1 denote the first state in M_1 reachable from s_1 along w whose label cannot be “matched” (according to the previous formal definition) by any state of M_2 (hence also reachable in k steps from s_2). By abusing notation, let $S_2^k = \{s \in S_2 \mid s' \in S_2^{k-1} \wedge (s', s) \in R_2\}$ (by construction, we know $S_2^{k-1} \neq \emptyset$ and since every state has at least one successor state, S_2^k is nonempty as well). Thus, for each state $s \in S_2^k$,

there exists a proposition $p \in AP$ such that $L_1(s_1^k, p) \not\leq_I L_2(s, p)$. Let $\varphi(s) = p$ if $L_1(s_1^k, p) = \text{false}$ and let $\varphi(s) = \neg p$ otherwise (i.e., when $L_1(s_1^k, p) = \text{true}$; if $L_1(s_1^k, p) = \perp$, then trivially $L_1(s_1^k, p) \leq_I L_2(s, p)$). Consider the LTL formula

$$\psi = \left(\bigwedge_{i < k} (X^i \left(\bigwedge_{L(s_1^i, p) = \text{true}} p \wedge \bigwedge_{L(s_1^i, p) = \text{false}} \neg p \right) \right) \Rightarrow X^k \bigvee_{s \in S_2^k} \varphi(s)$$

We have $[(M_1, s_1) \models \psi] = \text{false}$ (as we know $[w \models \psi] = \text{false}$) while $[(M_2, s_2) \models \psi] \neq \text{false}$ (since the antecedent of the logical implication is *true* exactly for finite paths leading to states in S_2^{k-1} and the consequent is either *true* or \perp for all states in S_2^k). A contradiction with $s_1 \sqsubseteq s_2$.

Assume point 2 is violated: $\exists w' \in \mathcal{L}(M_2, s_2) : \forall w \in \mathcal{L}(M_1, s_1) : w \not\leq_I w'$. Using the same line of reasoning as in the previous case, let s_2^k denote the first state in M_2 reachable from s_2 along w' whose label cannot be matched by any state in S_1^k of M_1 as defined above. Thus, for each state $s \in S_1^k$, there exists a proposition $p \in AP$ such that $L_1(s, p) \not\leq_I L_2(s_2^k, p)$. Let $\varphi(s) = p$ if $L_1(s, p) = \text{true}$ and let $\varphi(s) = \neg p$ otherwise. Consider the LTL formula

$$\psi = \left(\bigwedge_{i < k} (X^i \left(\bigwedge_{L(s_2^i, p) = \text{true}} p \wedge \bigwedge_{L(s_2^i, p) = \text{false}} \neg p \wedge \bigwedge_{L(s_2^i, p) = \perp} (p \wedge \neg p) \right) \right) \Rightarrow X^k \bigvee_{s \in S_1^k} \varphi(s)$$

We have $[(M_1, s_1) \models \psi] = \text{true}$ (since the antecedent of the logical implication is either *true* or \perp exactly for the finite paths leading to states in S_1^{k-1} and the consequent is *true* for all states in S_1^k) while $[(M_2, s_2) \models \psi] \neq \text{true}$ (since $[w' \models \psi] \neq \text{true}$). A contradiction with $s_1 \sqsubseteq s_2$. \square

Given a PKS M and an LTL formula φ , generalized model checking with respect to the linear completeness preorder \preceq_L means checking whether every 3-valued trace of M can be completed to a 2-valued trace that satisfies φ . Formally, we have the following.

$$M \models_{\preceq_L} \varphi \text{ iff } \forall w \in \mathcal{L}(M) : \exists \text{ a complete } w' \text{ such that } w \leq_I w' \text{ and } w' \models \varphi$$

As observed in [GJ02], computing the value of $[M \models \varphi]_t$ for an LTL formula φ can be reduced to one normal (2-valued) model checking problem and one generalized model checking problem, regardless of which completeness preorder is used. One can start by checking whether there exists a completion w' of any trace w in M such that $w' \models \varphi$. To do this, one can build a Kripke structure M^c that guesses all possible completions of labelings of states of M and thus accepts all the possible completions of traces of M . Then, one checks whether $M^c \models \varphi$ using traditional 2-valued LTL model checking, which is a PSPACE-complete problem. If $M^c \models \varphi$, all possible completions of M satisfy φ , which means $[M \models \varphi]_t = \text{true}$ and we stop. Otherwise, one needs to solve a second, more expensive generalized model checking problem to determine whether there exists some completion M' of M whose traces all satisfy φ .

If one considers the completeness preorder \preceq , checking for such a completion $M' \succeq M$ such that $M' \models \varphi$, i.e., computing $M \models_{\preceq} \varphi$, is 2EXPTIME-complete as shown in the previous section. However, if one considers instead the *linear* completeness preorder \preceq_L , we now show that computing $M \models_{\preceq_L} \varphi$ is only EXPSPACE-complete.

Theorem 10. *LTL generalized model checking $M \models_{\preceq_L} \varphi$ with respect to the linear completeness preorder \preceq_L can be solved in space logarithmic in the size of M and exponential in the size of φ .*

Proof. Consider an LTL formula φ . According to Theorem 3 there exists an NBW $N_\varphi = \langle \mathbf{2}^{AP}, Q, q_0, \rho, F \rangle$ where $|Q| = 2^{O(|\varphi|)}$ such that $L(N_\varphi) = L(\varphi)$.

We modify the NBW above to an NBW over the alphabet $\mathbf{3}^{AP}$ that accepts partial traces that have a completion in $L(N_\varphi)$. Formally, we have the following.

We denote letters in $\mathbf{2}^{AP}$ by $\bar{\sigma}$ and letters in $\mathbf{3}^{AP}$ by τ . Let N' be the automaton obtained from N_φ by guessing a completion of the read letter. Formally, $N' = \langle \mathbf{3}^{AP}, Q, q_0, \rho', F \rangle$ where

$$\rho'(s, \tau) = \bigvee_{\bar{\sigma} \succeq \tau} \rho(s, \bar{\sigma})$$

Now, all that we have to check is whether $L(M) \subseteq L(N')$. From Theorem 5, we know that this problem can be solved in space logarithmic in M and polynomial in N' . As N' is exponential in φ , the upper bound follows. \square

We now show that using this definition of GMC we can solve an EXPSPACE-hard tiling problem [vEB97]. In tiling problems we get a finite set of different types of tiles and we have to tile a floor of a given dimension. We may use as many tiles as we want from every given type, however, there are rules that tell us which tiles are allowed to be next to each other according to vertical and horizontal rules. There are many different flavors of tiling problems with different complexities. Here we introduce the EXPSPACE version of the tiling problem. In order to prove the lower bound, we build a PKS M whose traces are all the possible arrangements of tiles. A trace has a completion that satisfies our LTL formula φ if the arrangement of tiles is not valid, i.e., it violates one of the tiling rules. That is, $M \models_{\preceq_L} \varphi$ iff all possible arrangements of tiles are not valid, i.e., the tiling problem does not have a solution.

A *tiling problem* is $\langle T, H, V, s, t, n \rangle$, where T is a finite set of tiles, $H, V \subseteq T \times T$ are horizontal and vertical consistency rules, $s, t \in T$ are initial and final tiles, and n is a number (in unary). The decision problem is whether there exists a number m and a function $f : [2^n] \times [m] \rightarrow T$ such that $f(1, 1) = s$, $f(2^n, m) = t$, and for all i, j we have $(f(i, j), f(i + 1, j)) \in H$ and $(f(i, j), f(i, j + 1)) \in V$. That is, arrange the tiles in a 2^n times m rectangle such that s is in the bottom left corner, t in the top right corner, and all neighbors (vertical/horizontal) satisfy the horizontal and vertical consistency rules. This problem is EXPSPACE-complete [vEB97].

Theorem 11. *LTL generalized model checking $M \models_{\preceq_L}$ with respect to the linear completeness preorder \preceq_L is EXPSPACE-hard in the size of φ .*

Proof. We start by representing the rectangular arrangement of tiles by a linear sequence of tiles. An (infinite) linear sequence of tiles represents a valid tiling if it starts with s , has t in location $m2^n$ for some m , every adjacent locations (except multiples of 2^n and their successors) satisfy H , and every two locations whose distance is 2^n satisfy V .

We construct a simple system that produces all possible sequences of tiles. The partial propositions are going to number every tile in the sequence with a number in

$[0..(2^n - 1)]$. The LTL formula checks two things. First, that the truth assignments to partial propositional variables behave like a counter (it is always possible to complete the values of these propositions in this way). Second, that every possible sequence of tiles contains one of the following problems: either (a) it does not start in s , or (b) all locations that are multiples of 2^n are not t , or (c) the horizontal rule is violated before t appears in a 2^n -multiple location, or (d) the vertical rule is violated before t appears in a 2^n -multiple location. If one of these problems occurs, then the tiling is not valid. If all possible arrangements of tiles are not valid, then the tiling problem does not have a solution. As before, we show also how to reduce the structure to one with a constant number of states. \square

The next theorem states that \preceq is a stronger relation than \preceq_L , which in turn helps explain why checking \models_{\preceq} is more expensive than checking \models_{\preceq_L} .

Theorem 12. *For any partial Kripke structures M, M' and LTL formula φ , $M \preceq M'$ implies $M \preceq_L M'$, and therefore $M \models_{\preceq} \varphi$ implies $M \models_{\preceq_L} \varphi$.*

Proof. Immediate from the definitions of \preceq and \preceq_L . \square

Note that \preceq is *strictly* stronger than \preceq_L , as the converse of the theorem does not hold. To illustrate this, consider the LTL formula $\varphi = (p \wedge Xp) \vee (\neg p \wedge X\neg p)$ and the partial Kripke structure $M = \langle \{s_0, s_1, s_2\}, \{(s_0, s_1), (s_0, s_2), (s_1, s_1), (s_2, s_2)\}, L, s_0 \rangle$ labeled with a single atomic proposition p such that $L(s_0, p) = \perp$, $L(s_1, p) = \text{true}$ and $L(s_2, p) = \text{false}$. It is easy to see that $[(M, s_0) \models \varphi] = \perp$. Moreover, we have $(M, s_0) \models_{\preceq_L} \varphi$, as every 3-valued trace generated from (M, s_0) can be completed by some 2-valued trace that satisfies φ . However, $(M, s_0) \not\models_{\preceq} \varphi$ as there does not exist a completion M' such that $M \preceq M'$ and $M' \models \varphi$, as state s_0 where $p = \perp$ cannot be completed to a *single* state s such that every trace from s satisfies φ : if $L(s, p) = \text{true}$, then the trace ss_2^ω violates φ , and if $L(s, p) = \text{false}$, then the trace ss_1^ω violates φ .

5 Model Complexity

We have seen that LTL generalized model checking defined with the stronger branching-time preorder \preceq is polynomial in the size of the model. The degree of the polynomial, however, is unbounded, and depends on the deterministic automaton created for the formula. Here we show that for interesting classes of properties, the model complexity can be restricted to linear or quadratic. The resemblance pointed out between generalized model checking and realizability in the proof of Theorem 8 continues here. Indeed, the same classes of formulas are used to suggest tractable fractions of LTL for realizability (cf. [RW89, AMPS98, PPS06]).

We start with a few additional definitions and known results regarding automata. Let $\mathcal{A} = \langle \Sigma, Q, q_{in}, \delta, \alpha \rangle$ be a Büchi automaton. We say that \mathcal{A} is *weak* if there is a preorder \leq on the state set Q such that the following two conditions hold:

1. For every $q \in Q$ and $\sigma \in \Sigma$, if q' appears in $\delta(q, \sigma)$ then $q \leq q'$.
2. For every $q \in Q$, if $q \in \alpha$ then for all q' such that $q \leq q'$ and $q' \leq q$ we have $q' \in \alpha$.

We use the acronyms mentioned previously for weak automata. For instance, an AWT is an alternating weak tree automaton and a DWW is a deterministic weak word automaton.

We specialize Theorem 4 to our needs as follows.

Theorem 13. *Given an APW A over a 1-letter alphabet, we can decide whether $L(A) = \emptyset$ in linear time if A is AWW [KVW00] and in quadratic time if A is an ABW, ACW, or an APW with three priorities [VW86, Jur00].*

Consider an LTL formula φ . We say that φ is a *safety property* if for every word $w \notin L(\varphi)$ there exists a prefix u such that for all v' we have $uv' \notin L(\varphi)$. Let p and q be Boolean combinations of propositional formulas. Formulas of the form GFp or $G(q \rightarrow Fp)$ are called *response properties*, and formulas of the form FGp are called *persistence properties* [MP92]. If φ is of the form $(\varphi_s^a \wedge \varphi_r^a) \rightarrow (\varphi_s^g \wedge \varphi_r^g)$ where φ_s^a and φ_s^g are conjunctions of safety properties and φ_r^a and φ_r^g are conjunctions of response properties is called *generalized reactivity[1]* [KPP03]. Alternatively, we classify LTL properties according to the type of deterministic automaton that accepts the same language. We say that φ is a *weak property* if there exists a DWW that accepts the language of φ . We say that φ is a *DBW property* if there exists a DBW that accepts the language of φ . Similarly, we say that φ is a *DCW property* if there exists a DCW that accepts the language of φ . The following theorem links the different types of LTL properties to the deterministic automata that accept them.

Theorem 14. *1. For every safety property φ , there exists a DWW D such that $L(D) = L(\varphi)$.
 2. For every response property φ , there exists a DBW D such that $L(D) = L(\varphi)$.
 3. For every persistence property φ , there exists a DCW D such that $L(D) = L(\varphi)$.
 4. For every generalized reactivity[1] property φ , there exists a DPW D with three priorities such that $L(D) = L(\varphi)$.*

The following is a consequence of Theorems 13 and 14 and the proof of Theorem 6.

Theorem 15. *LTL generalized model checking $M \models_{\leq} \varphi$ is linear in M for weak and safety properties, and quadratic in M for response, persistence, and generalized reactivity[1] properties.*

Proof. From the proof of Theorem 6 it follows that we combine a deterministic automaton for the property with the model to get an APW over a 1-letter alphabet. From Theorem 14 it follows that if the LTL property is a safety or obligation property the DPW, and the resulting APW, are weak. If the LTL property is a response property, the DPW is in fact a DBW. If the LTL property is a persistence property, the DPW is in fact a DCW. If the LTL property is a generalized reactivity[1] property, the DPW has three priorities. Recall that the APW is the product of the DPW and the model. Thus, the APW is linear in the size of the model. The desired upper bound now follows directly from Theorem 13. \square

Note that LTL GMC for persistence properties can be solved in quadratic time in the size of the model, instead of in linear time as incorrectly stated in Theorem 5 of [GJ02].

The root cause of this error is the same as the one for Theorem 25 of [BG00], as the proofs of both theorems rely on the same product construction, now corrected in Theorem 6 of this paper.

Finally, we clarify a subtle misconception regarding generalized model checking of CTL properties. Given a CTL property, we can construct directly an NBT that is at most exponential in the size of the property that accepts all trees that satisfy the property [KVVW00]. Generalized model checking can then be solved by combining this NBT with the model to obtain an ABW over a 1-letter alphabet [BG00]. According to Theorem 13 the emptiness of this ABW can be established in quadratic time. Thus, the complexity of GMC with respect to CTL properties is exponential in the formula and quadratic in the model, which is optimal [BG00]. As with LTL the quadratic complexity in the model follows from the type of acceptance condition used by the automaton for the formula. We are interested in classes of properties for which automata require simpler acceptance conditions. If the CTL property can be recognized by an NWT, the complexity in the size of the model reduces to linear. In the proof of Theorem 7 of [GJ02] it is assumed that if a CTL property can be recognized by an NCT then it can also be recognized by an NWT. However, it is currently unknown whether this is the case (cf. Section 6) and the proof of that theorem is therefore incomplete.

6 Conclusions

We study generalized model checking for linear time properties. We show that the classical definitions of GMC is 2EXPTIME-complete in the size of the formula and polynomial in the structure. We study a linear version of the completeness preorder and show that this preorder induces a GMC problem that is EXPSPACE-complete in the size of the formula. We then proceed to show that for interesting classes of properties the model complexity can be restricted to a low order polynomial.

We have presented our work in the framework of partial Kripke structures. Other equally expressive 3-valued models [GJ03] include Modal Transition Systems [LT88] and Kripke Modal Transition Systems [HJS01]. The complexity bounds given in this paper carry over to those closely related modeling formalisms.

The proof of Theorem 8 reduces realizability of LTL to GMC. The similarity actually goes in both directions. A GMC problem can be translated to a 2-person game where the specification (in LTL or in branching-time logic) can be translated to the winning condition. In a 2-person game players verifier and refuter alternate in moving a token along the edges of a graph. If the infinite path made by the token satisfies an LTL formula, verifier wins and otherwise she loses. If the winning condition is expressed in terms of branching-time logic, instead of considering a path in the graph, we consider the infinite unwinding of the game graph and prune the unwinding so that nodes that correspond to decisions of verifier have exactly one successor. The translation of the GMC problem to such a game is as follows. The game graph itself is similar to the model, where decisions of the refuter correspond to the branching of the original model and decisions of the verifier correspond to the values given to undetermined propositions. The formula to be checked on the model is translated to the winning condition in the game. Much like the proofs of the lower bounds above, this straightforward transla-

tion may result in a game graph that is exponential in the number of propositions whose value is unknown. We can further reduce the number of nodes in the game graph to a product of the number of propositions whose value is unknown and the size of the model using the techniques in the proofs of Theorems 8 and 10. It may be possible to reduce the number of nodes in the game graph to a constant times the number of states of the model.

We have seen that for interesting classes of LTL and CTL properties the complexity in term of the model can be restricted to linear or quadratic. We classify the properties according to deterministic word automata and nondeterministic tree automata that match these formulas. While most popular types of properties are covered above, characterization of the exact classes of formulas that can be translated to these types of automata is an interesting problem. That is, what are the exact subsets of LTL that can be translated to DWW and to DBW? Is there a simple syntactic way to express these subsets? The same problem for CTL (and other branching-time logics) involves tree automata. For every CTL property there exist an NBT and an AWT recognizing the same set of trees [KVV00]. What CTL properties can be translated to NWT? Is there a syntactic way to express these subsets? We know that if a word language can be recognized by a DBW and by a DCW, then it can be recognized by a DWW [KMM04]. This suggests the following natural question: Given a tree language that is accepted by an NCT and by an NBT, can it be recognized by an NWT? From a practical point of view, it could be interesting to study the specific case of CTL properties that are recognized by NCT.

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